Mobile Convergence Communicator (MCC)



Tae Joon Park
Embedded S/W Research
Division / ETRI



Contents



- ☐ Concept of Mobile Convergence
- Mobile Convergence Communicator
- MCC System Software
- MCC Applications



Concept of Mobile Convergence





Concept of Mobile Convergence



Convergence into a mobile device

Office Desktop



Email Groupware

Remote Desktop

Home Server



Streaming

File View

Seamless Connect

Car Server



Hands Free

I/O Redirection

Car Security



Mobile Convergence Computing



Requirements of Mobile Convergence

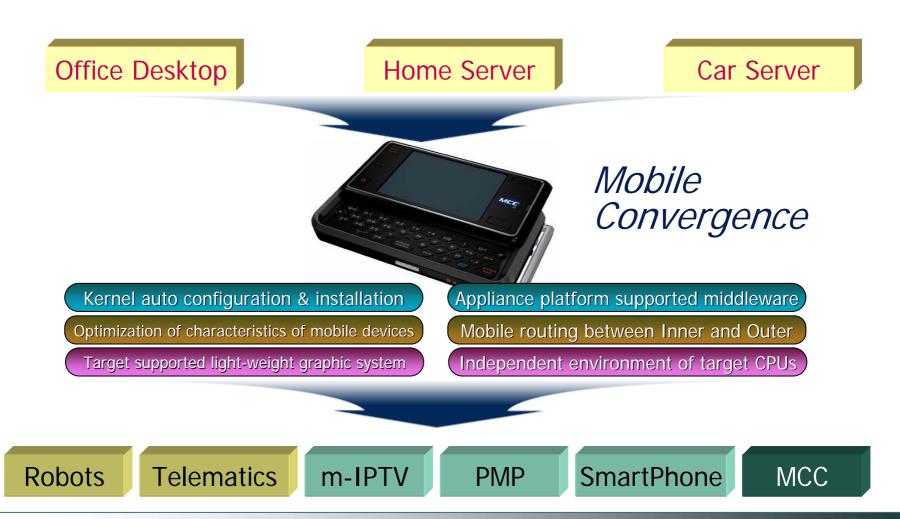


	Technologies		
Operating System	■ Integrated A/V management		
	Dual-core IPC (Inter-Processor Communication)		
	Embedded file system		
	APIs for mobile resource use		
	(ex. system configuration, communication, multimedia, broadcasting)		
UI & Middleware	Mobile remote desktop		
	I/O redirection for multimedia		
	Multi-point touch screen		
or & ivildaleware	Remote management of operating system and applications		
	Routing for inter/intra network of mobile devices		
	Seamless handover between CDMA and WLAN		
	Per thread resource usage analysis & monitor		
Development tools	Prelinking / preloading		
	Multi-core supported debugging		
	Analysis & optimization for DVS (Dynamic Voltage Scaling)		
Communication	□ CDMA, HSDPA, WiBro		
Communication	WLAN, Bluetooth		
Applications	Mobile office		
	Mobile broadcasting		
	Mobile co-browsing		
	Mobile entertainment		



Applications of Mobile Convergence







MCC: Mobile Convergence Communicator





Technologies within MCC



	Technologies within MCC		
Operating System	□ Customizable kernel□ Automatic kernel installation & configuration□ Device drivers for MCC		
UI & Middleware	 □ Frame buffer-based light-weight window system □ Light-weight 2D/3D/Vector graphic library □ Scalable UI for various resolution types □ Ad-hoc based plug-and-play (UPnP) for mobile devices 		
Development tools	☐ Integrated development environment☐ Frame buffer based GUI builder		
Applications	□ Robots, Telematics □ m-IPTV, PMP, SmartPhone		



Overall Architecture

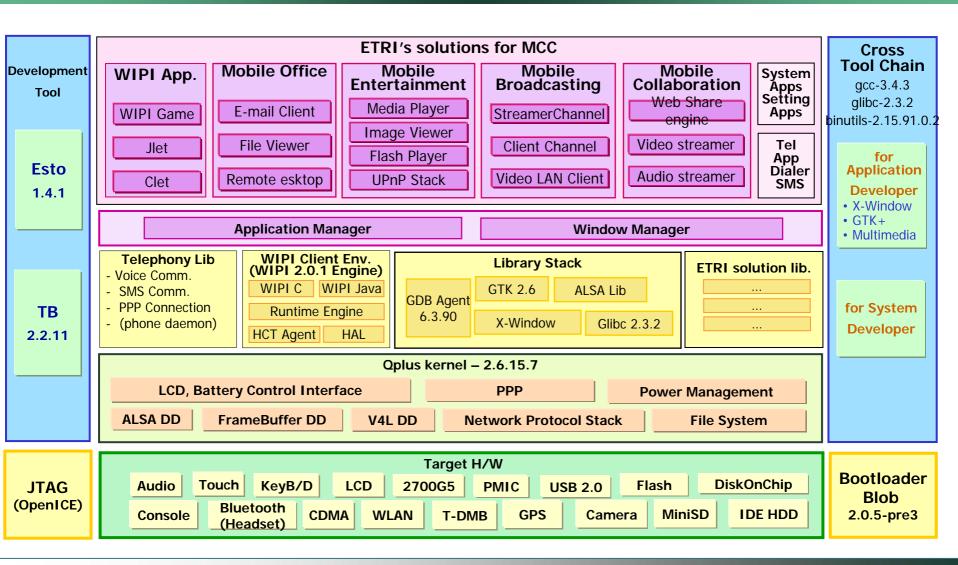


Mobile Convergence Services Mobile Office Mobile Cobrowsing Smart Car			Embedded S/W Development Tool
Standard Wireless Service Mobile Web Services	Mobile Routing Remote Upgrade	Auto Investigation & Registration Dynamic Resource Management Agent	Integrated Development Environment
Mobile Remote Desktop Frame Buffer Window	User Interfaces Acceleration supported Window Manager	I/O Redirection Adaptive Graphic	Dual-core Support Mobile Device
System Real-t	Vector Graphic Library Lime Operating Systal-time Broadcasting	Resource Scalable UI Tem Resource Management	Support Thread Analysis & Monitoring
SmartPhone	Hardware M-IPTV/PMP		Robots



MCC Software Architecture







Major Features of MCC (1st Generation)



- Hardware
 - Dual processor architecture (PXA270 & MSM5500)
 - 3.5 inch TFT-LCD touchscreen
 - Sliding QWERTY keyboard
- Operating system for MCC
 - Kernel & device drivers
- XFreeDesktop for MCC
- ☐ TAPI (Telephony API) for KTF CDMA





Operating System for MCC (Qplus)

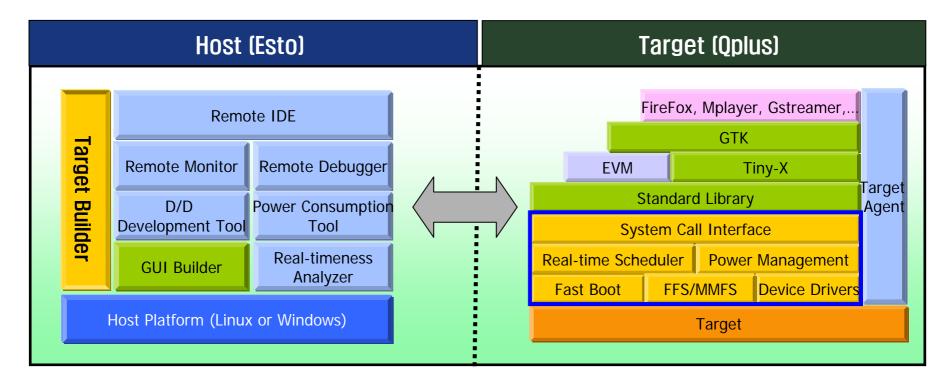




Overall Development Environment









Overview of Qplus



- Linux-based embedded S/W platform
 - Oplus system and solutions
- Qplus System
 - Bootloader
 - Linux kernel 2.6.x and standard C libraries
 - BSP (For various graphic chips and boards)
 - MMFS (Multi-Media File System) / FFS (Flash File System)
 - Light-weight window system and graphic libraries
- Oplus Solutions
 - Target Builder: Oplus kernel configuration tool
 - Applications: Web Browser, Media Player, and more



Oplus in Detail (1/7)



Linux-based kernel

- Linux kernel version: 2.6.15.7
- Optimized footprint on MCC specifications
 - Kernel, device drivers, standard C libraries, graphic libraries, and basic applications
- Real-time features
 - Preemptive kernel and lock-breaking
 - Guarantees of 50 usec latency
- Power management
 - Power management based on power consumption pattern
- Fastboot
 - Direct boot from NOR or NAND flash memory
- Various device drivers
 - Rapid device driver support via ETRI's collaborators



Oplus in Detail (2/7)



- Lightweight GUI
 - Lightweight window system based on DirectFB
 - GUI builder based on lightweight window system
- Various applications
 - Media player optimized on MCC
 - Lightweight web browser
- Target system configuration
 - TargetBuilder: Oplus reconfiguration
 - Esto: Target loading



Oplus in Detail (3/7)



Supported Hardware

Arch	CPU	Target OS	
X86	VIA-Cyrix Family(Samuel, Ezra, Nehemia, Eden ESP, Eden-N)	Oplus CE 2.3	
	Intel Pentium Family, Celeron Family	Boyo	
ARM	Intel PXA27x Family	Oplus ME	
	Samsung S3C2400, S3C2440	Oplus ME	
MIPS	AMD Alchemy Family(Au1000, Au1100, Au1200, Au1500, Au1550)	Via Collaborator	
PPC	PowerQUICC	Via Collaborator	



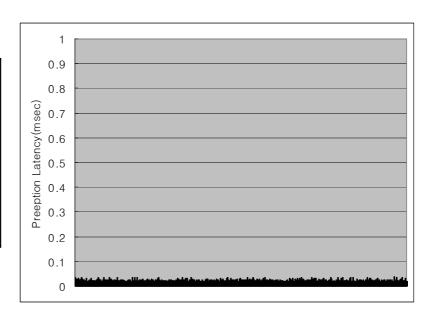
Oplus in Detail (4/7)



Real-time Scheduling

- Kernel mechanism and scheduler support for max. latency of 50 usec
 - Ingo Molnar's real-time preempt patch has been applied
 - Thread-based ISR (Interrupt Service Routine)
 - Most of kernel codes are based on mutex-lock

	Max. latency (usec)	Min. latency (usec)	Avg. latency (usec)
Vanilla kernel	7021.25	2.81	7.89
Oplus kernel	36.83	5.58	7.16





Oplus in Detail (5/7)



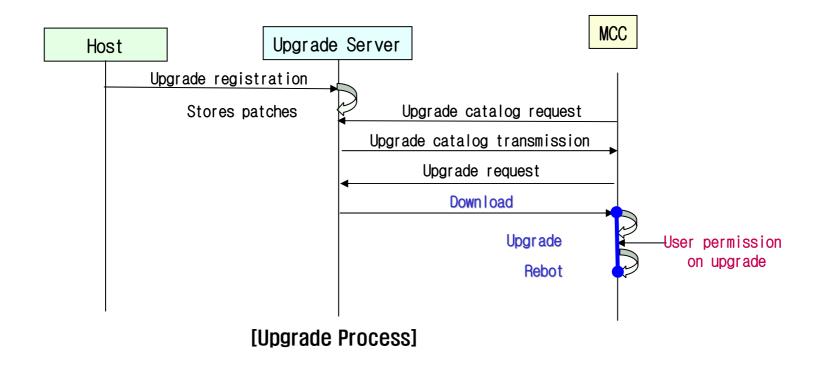
- Power Management
 - Power management on system level
 - Auto suspend
 - Resume on Power On
 - Power management utilities
 - Battery status monitor
 - Backlight



Oplus in Detail (6/7)



- Remote System Management
 - Overall system upgrade within 30 seconds
 - Partial upgrade within an object
 - Fastboot within 15 seconds

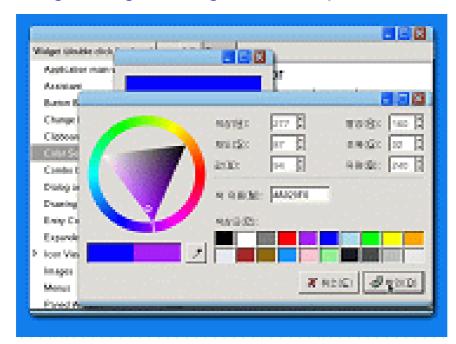




Oplus in Detail (7/7)



- Lightweight window system
 - Frame buffer based window system
 - Window system is as small as 5MB
 - Multiple windows management
 - Lightweight Hangul IME (Input Method Editor)



Window style setting snapshot

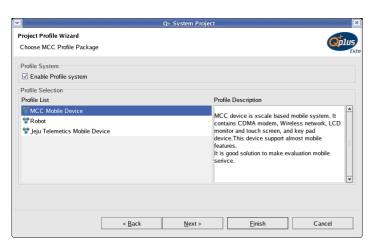


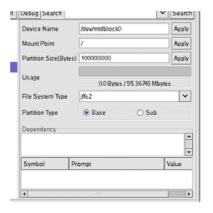
Development Tools in Detail (1/10)

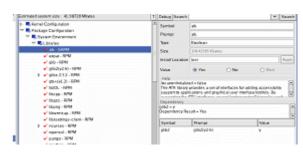


Target Builder

- Profile-based system configuration tool
 - Both kernel, libraries, and applications
- Multiple partition support
 - Warning on partition size overflow
 - Inter-partition package dependency check
 - Relocation of package installation path (RPM)







[Relocation of package installation path]

[Multiple partition setting]

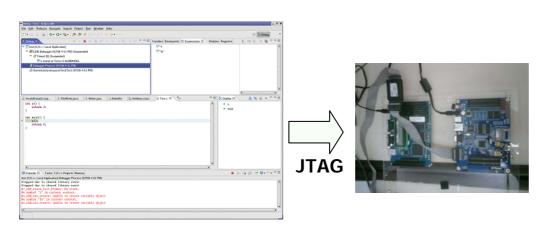
[Profile Wizard]



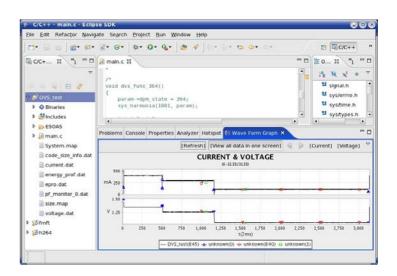
Development Tools in Detail (2/10)



- ESTO (Embedded S/W Toolkit)
 - Target cross compiling environment
 - ARM, x86, MIPS, and more
 - Remote debugging on dual core processor
 - Power consumption analysis in terms of both voltage and current



[Debugger for dual core processor]



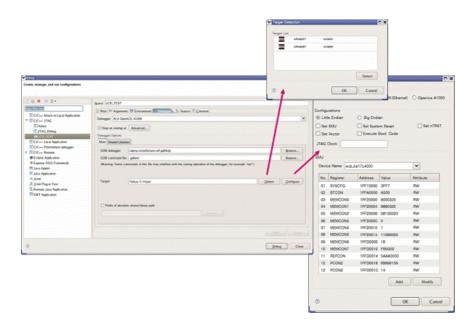
[power consumption analysis]

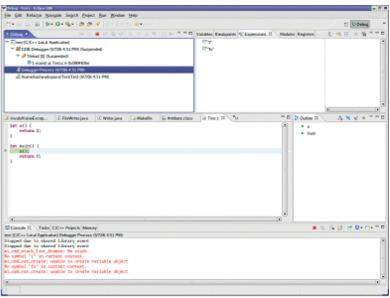


Development Tools in Detail (3/10)



- Debugger for dual core processor
 - New perspective for dual core processor debugging
 - New debugging engine for multi-core processor
 - Development of ICE facility for multi-core processor debugging
 - Target agent for various processors





[Selection and setting screen snapshot]

[Debugging snapshot]



Development Tools in Detail (4/10)



Support Platforms

Target: X86, ARM, XScale, MIPS, PowerPC

Host : Linux, Windows

Features

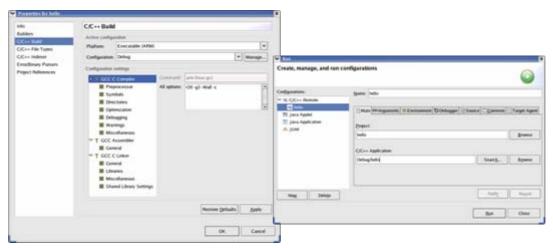
- Integrated development environment based on Eclipse
- Remote and non-stop debugging
- Economic firmware debugging with JTAG technology
- Remote monitoring
- Power analysis and optimization
- Easy device driver development
- Easy GUI design



Development Tools in Detail (5/10)



- Project Management
 - Creation, configuration, and building
 - Makefile management
 - Oplus package import/export
- Development
 - Source code editing facilities
 - Syntax highlighting, automatic formatting, class browsing, etc.



Project Build & Remote Execution Configuration

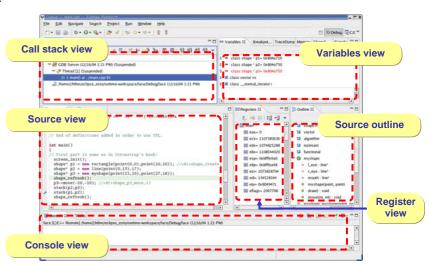


Development Tools in Detail (6/10)



Debugger

- Remote Debugger
 - Remote debugging starts with just one button click
 - Nonstop-debugging with tracepoint and replay
 - For time-sensitive applications
- JTAG-based Debugger
 - A cost-effective way to debug applications on a target system
 - Needs only a cheap JTAG adaptor
 - Supports full C source level debugging
 - Supports both breakpoint & tracepoint



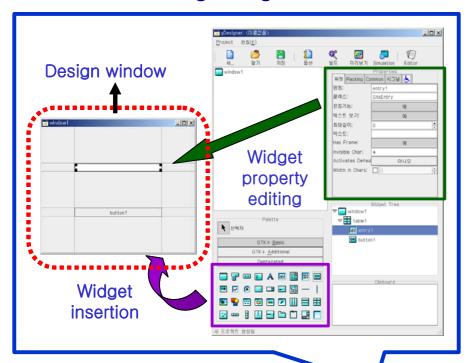
Snapshot of Debugger



Development Tools in Detail (7/10)



☐ GUI Builder (gDesigner)





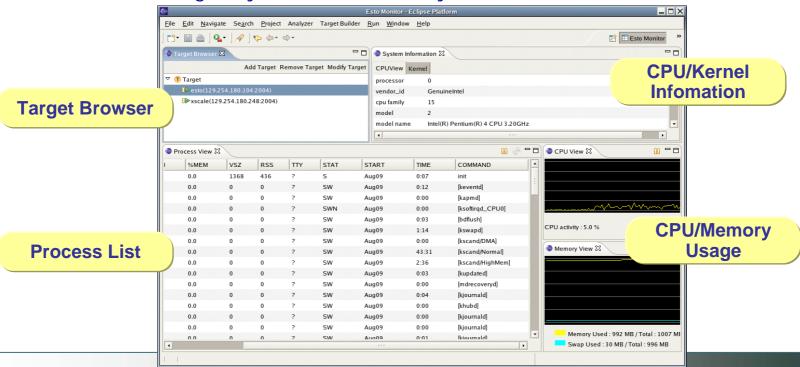
Desktop PC / Notebook PC



Development Tools in Detail (8/10)



- Target Monitoring Tool
 - Concurrent multiple-target monitoring
 - Various target resource monitoring
 - CPU, memory, process list, process memory map, kernel module, etc.
 - GUI based kernel event trace
 - Remote tracing of system call and library function





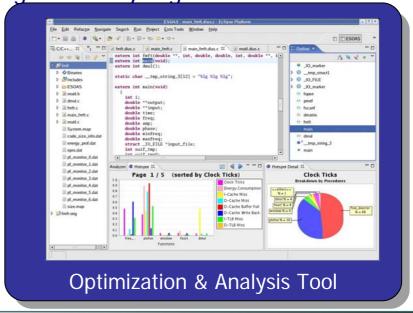
Development Tools in Detail (9/10)



- Optimization and Analysis Tool
 - Optimizing Application
 - By using loop transformation such as loop distribution, loop interchange, loop unrolling, and scalarization
 - Analyzing Power of Embedded Application
 - Together with performance and code size

GUI-Based Integration of Optimizing and Analyzing







Development Tools in Detail (10/10)



- Device Driver Development Tool
 - Specialized Toolset for Device Driver development
 - Driver Development IDE
 - Driver module building & installation
 - Driver Project Wizard
 - Skeleton code generation from the driver requirement specification including device name & id, driver type, bus type, entry-point names, etc.
 - Device Test Wizard
 - Hardware resource access program routine generation & test
 - Target Devices
 - ◆ PCI, USB, I²C, etc.



MCC Applications



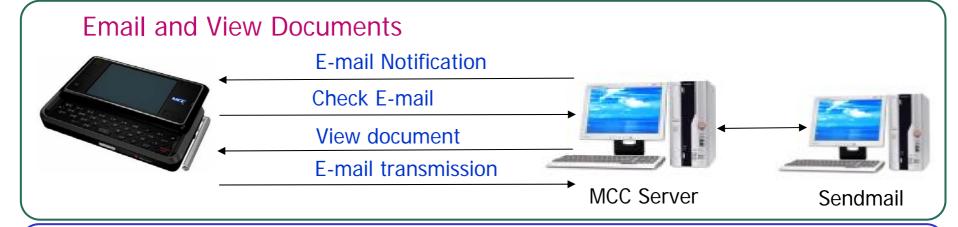


Mobile Office

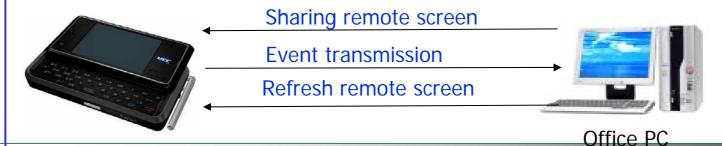


Mobile Office

- Converging office computing environment into MCC
 - E-Mail browsing
 - Office file viewer



Mobile Remote Desktop Service

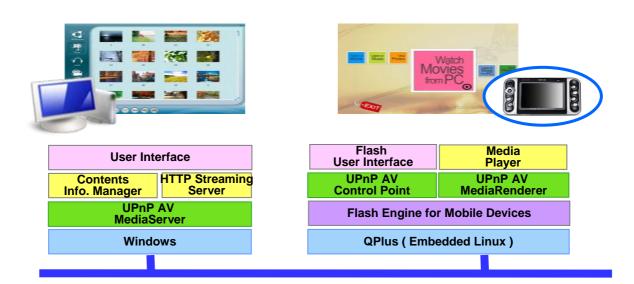




Mobile Entertainment Center (1/2)



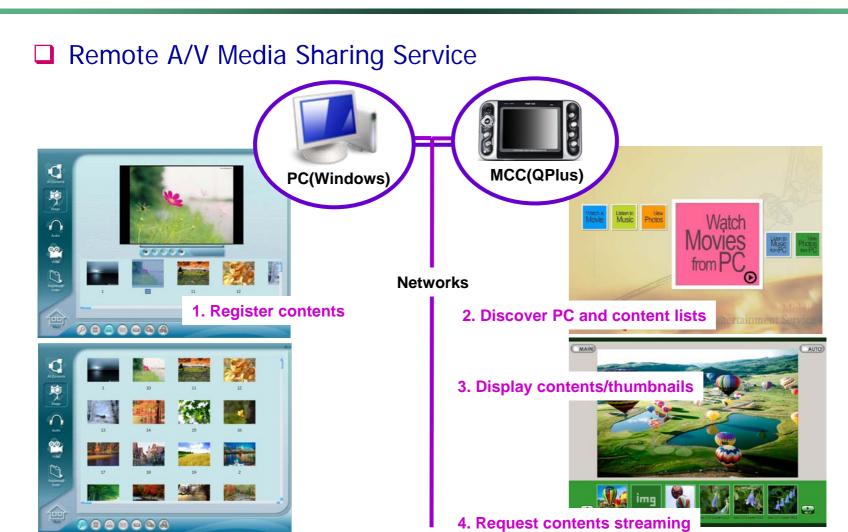
- Sharing multimedia contents on remote
- Running local/remote multimedia contents
- Image/Audio/Video
- Auto-discovery of remote multimedia contents via UPnP AV spec.
- Lightweight Flash engine for MCC
- New Flash UI for MCC





Mobile Entertainment Center (2/2)



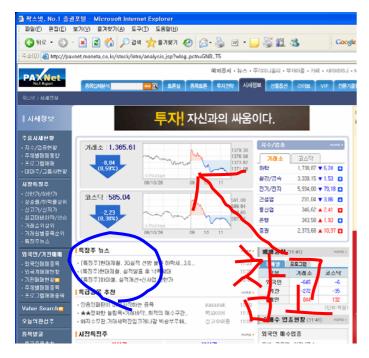




Streaming Server

Mobile Cobrowsing





- URL Change
- Scrolling
- Scripting
- Voice Chat





Sharing web screen







Thank you & Q&A

